



# Quantum simulation of magnetic systems

**Alessandro Chiesa**

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*Dipartimento di Scienze Matematiche, Fisiche e Informatiche  
Università di Parma*



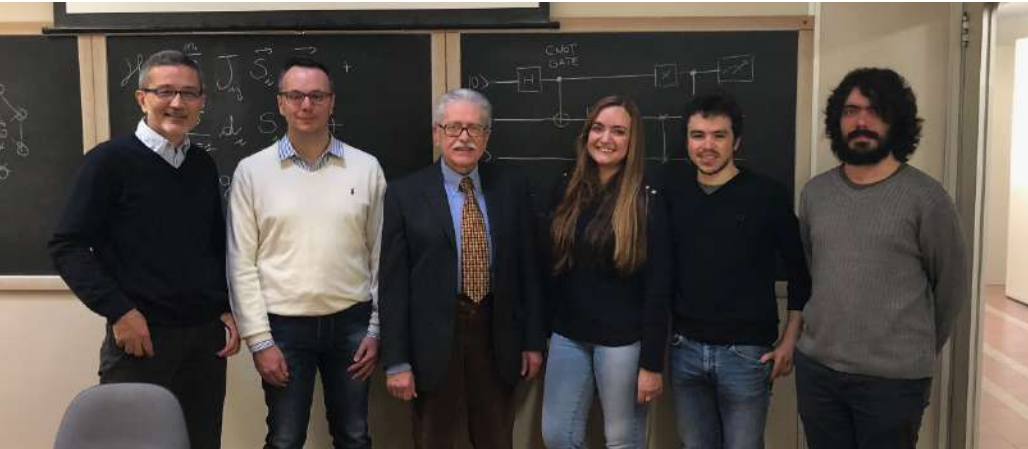
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P. Santini, S. Carretta

A. Chiesa, E. Macaluso



G. Amoretti, E. Garlatti

F. Cugini

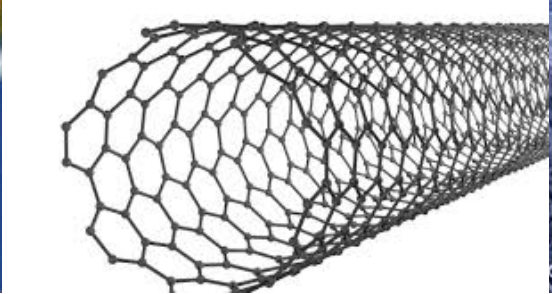
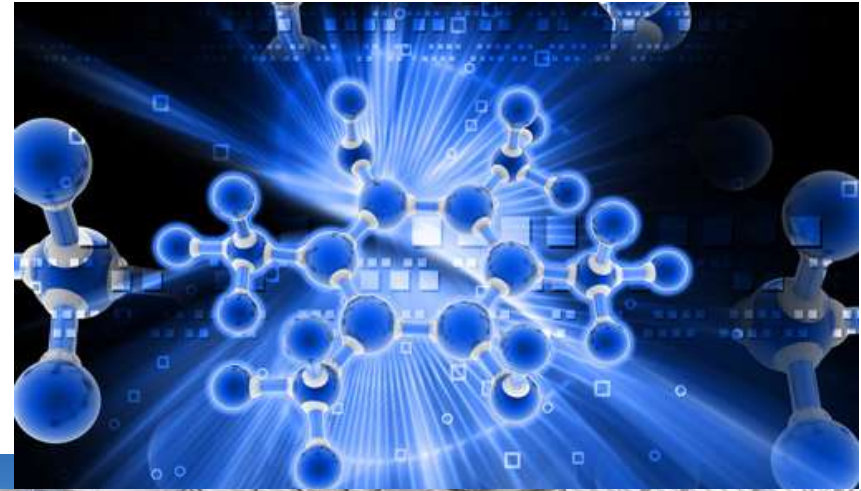
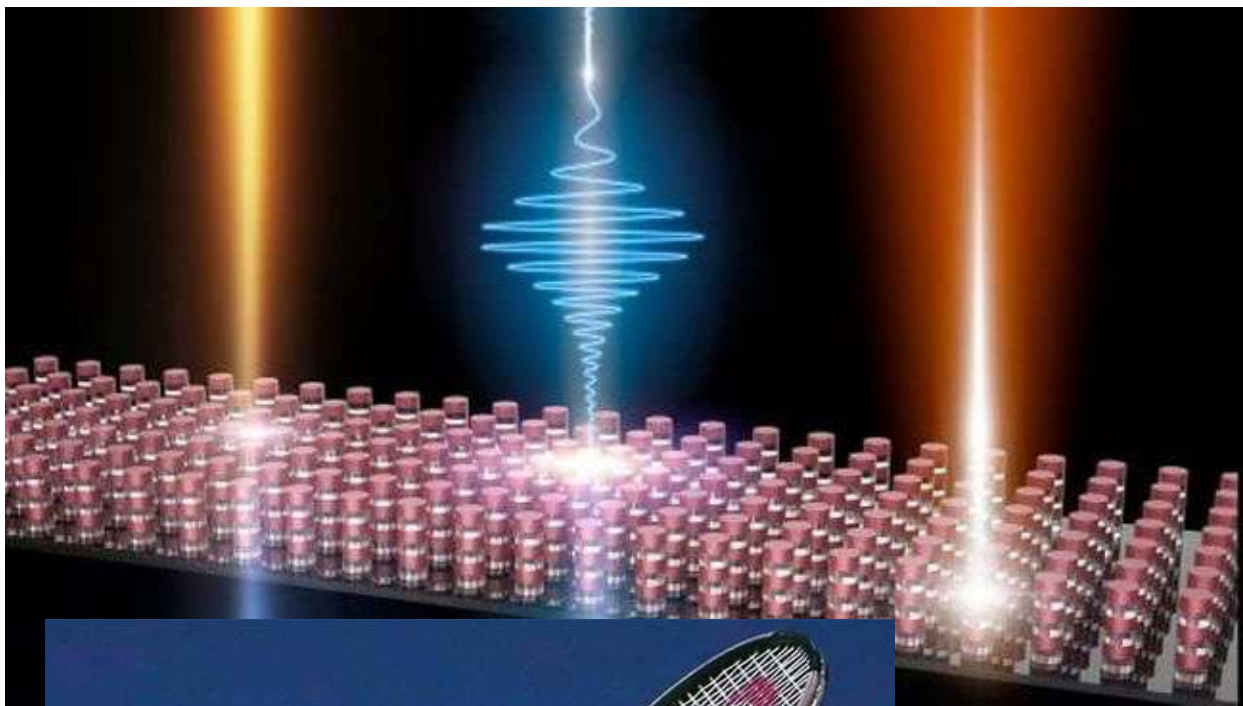
M. Solzi

R. Hussain

G. Allodi

R. De Renzi



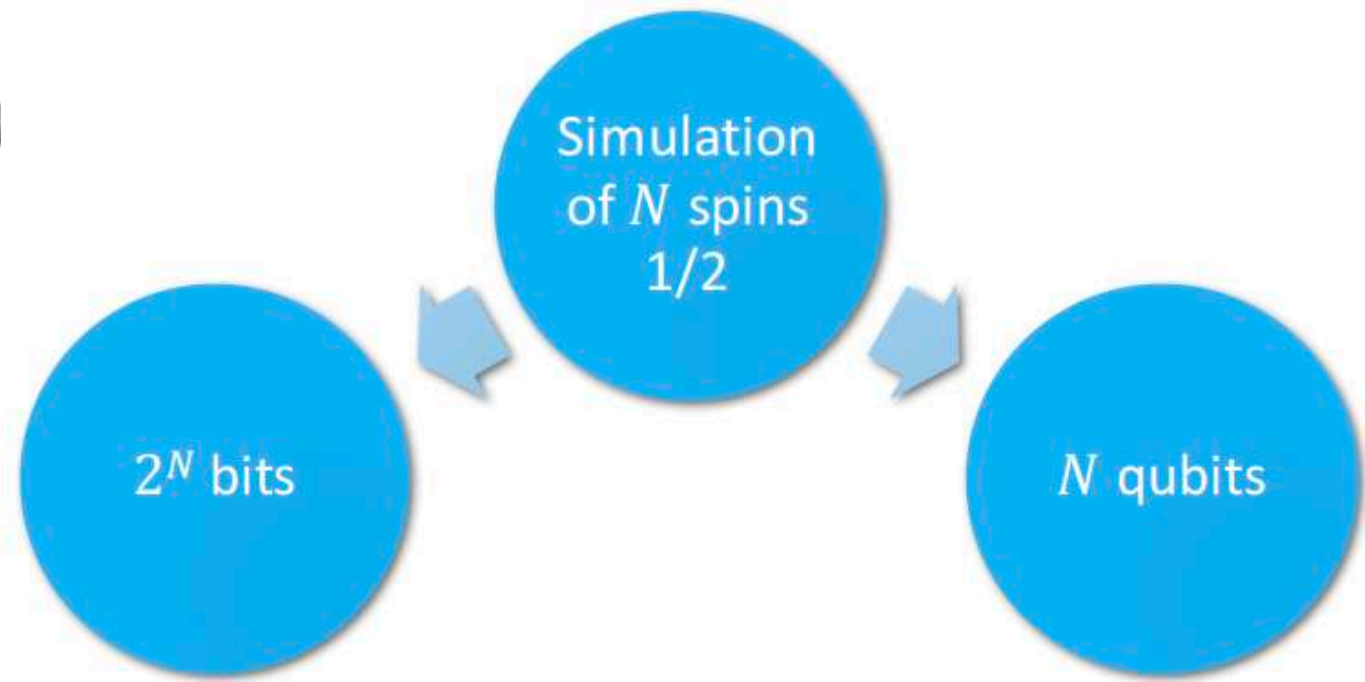
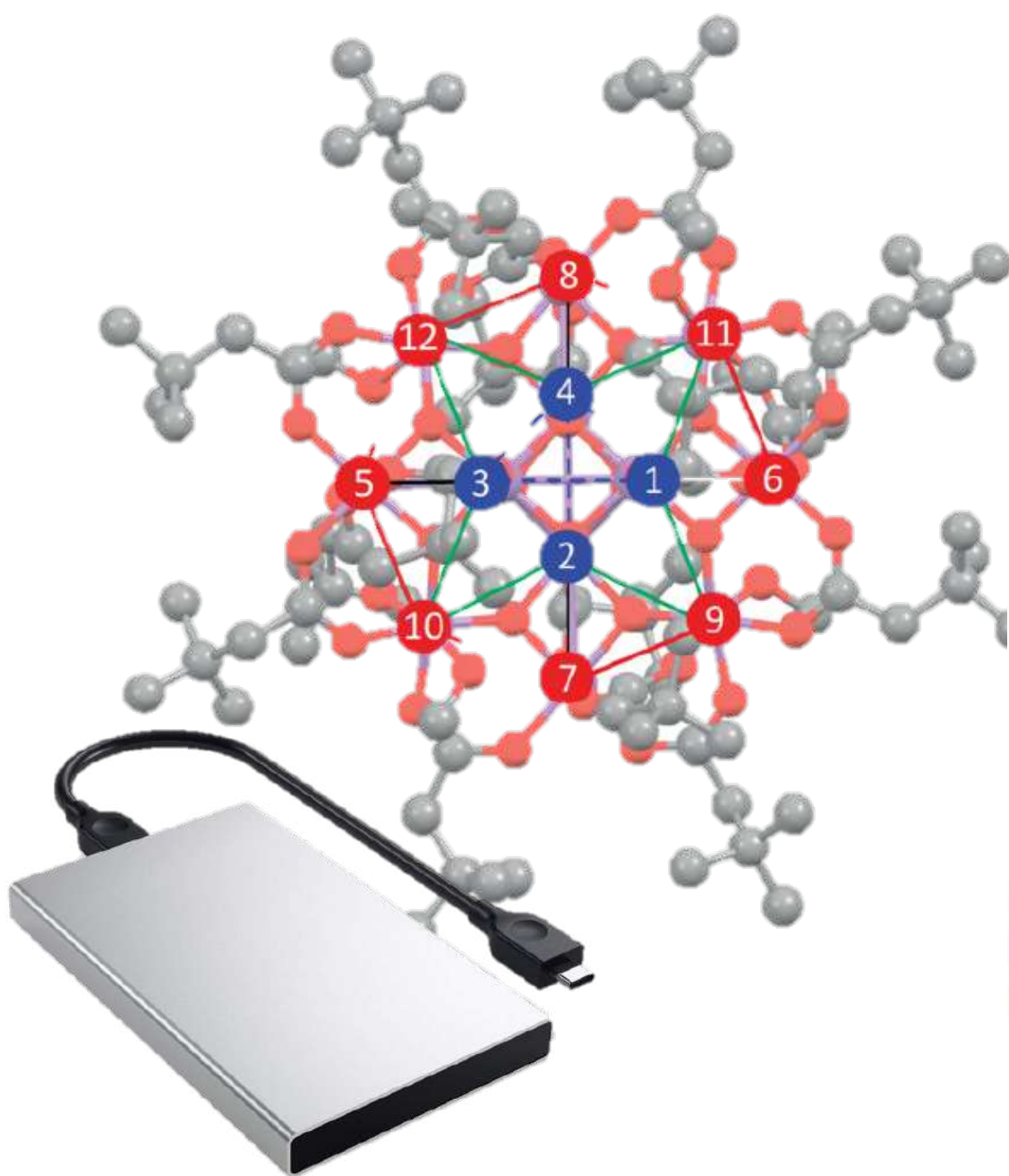


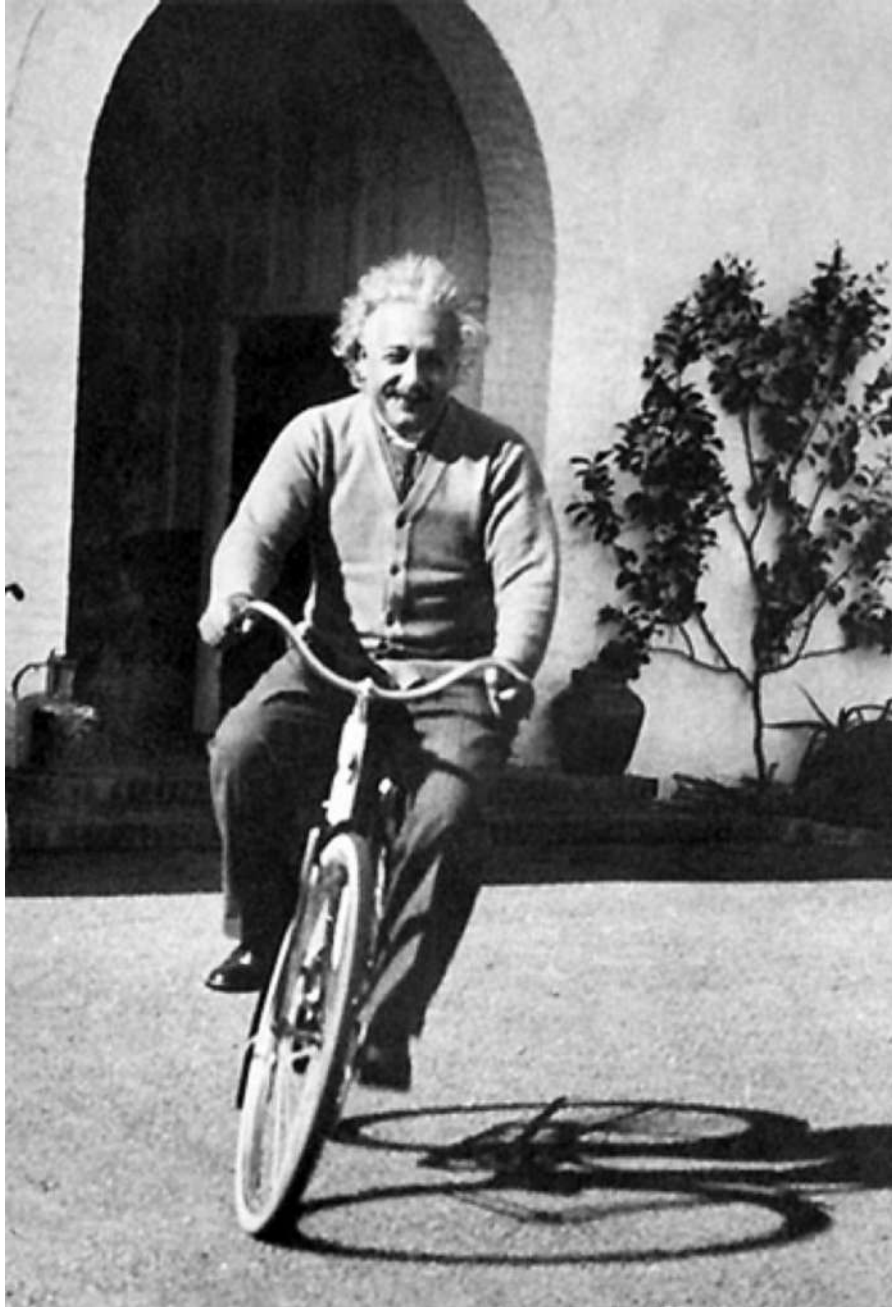


"Nature isn't classical, dammit, and if you want to make a *simulation of nature*, you'd better make it *quantum mechanical*, and by golly it's a wonderful problem, because it doesn't look so easy"

1982

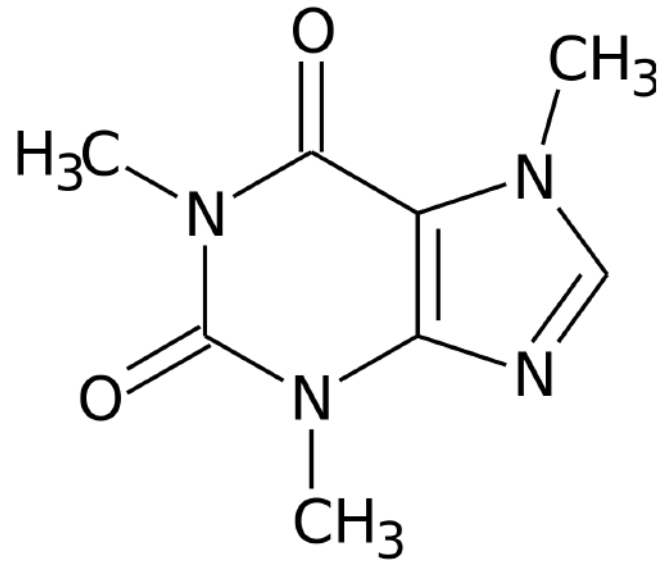
The simulation of quantum systems by classical computers is intrinsically inefficient, because the required number of bits and operations grows **exponentially** with the system size.



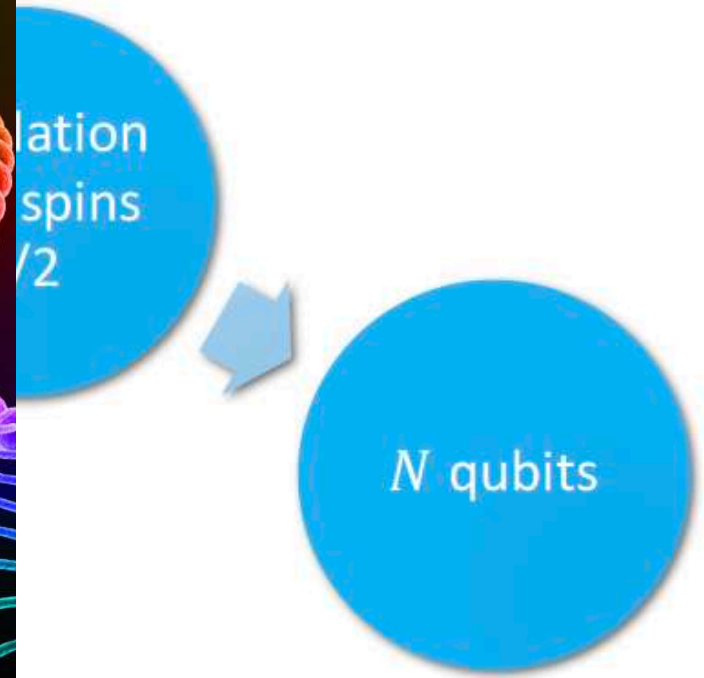


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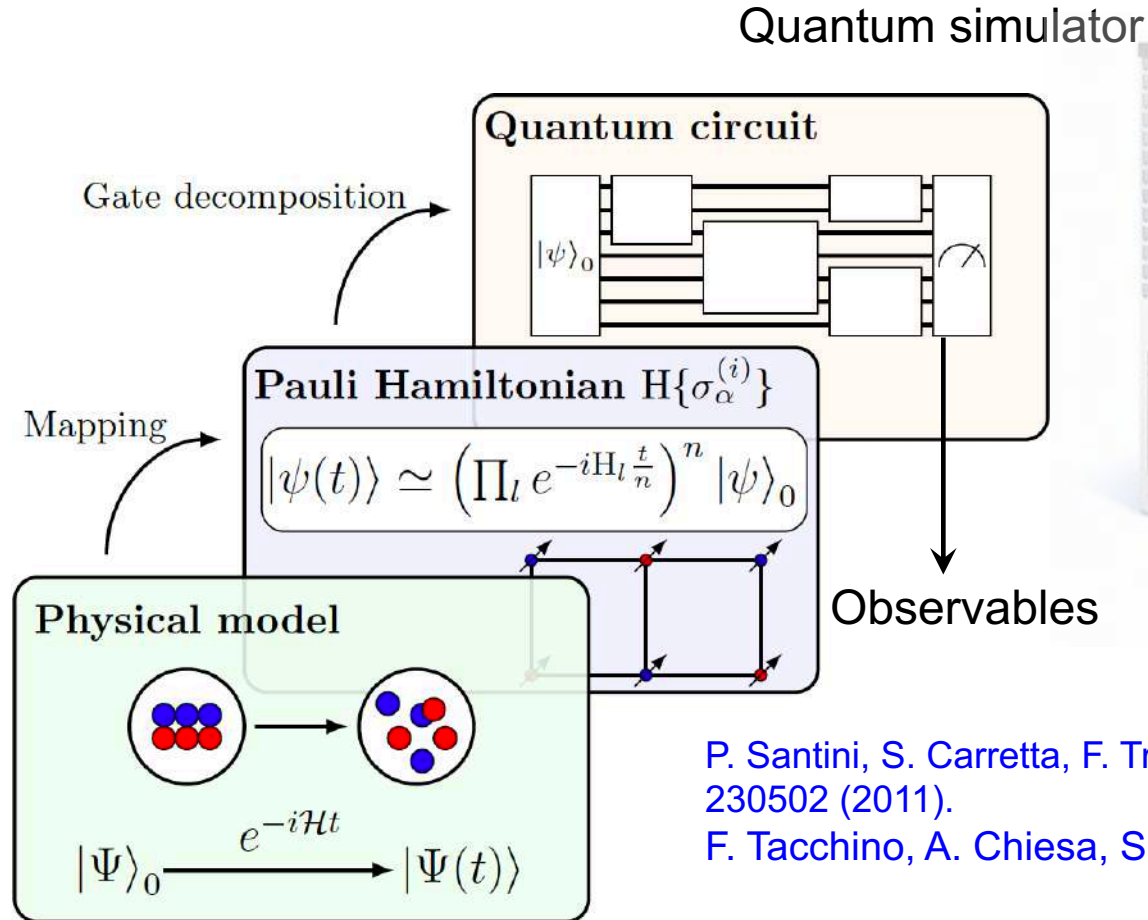
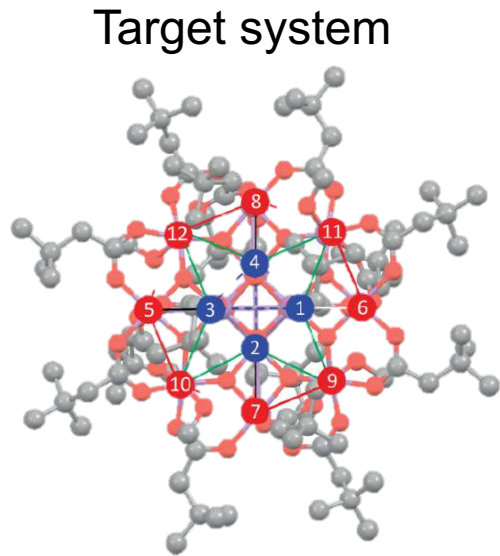
Simulation of quantum systems by computers is intrinsically difficult because the required number of resources and operations grows exponentially with the system size.



# QUANTUM SIMULATORS

encode information in a hardware which operates according to quantum mechanics and whose dynamics can be controlled to mimic the evolution of the target system.

## Controlled evolution



Evolution according to  $\mathcal{H}$

P. Santini, S. Carretta, F. Troiani and G. Amoretti, *Phys. Rev. Lett.* **107**, 230502 (2011).

F. Tacchino, A. Chiesa, S. Carretta, D. Gerace, arXiv:1907.03505.

J. Berezovsky, M. H. Mikkelsen, N. G. Stoltz, L. A. Coldren, D. D. Awschalom, *Science* **320**, 349 (2008).



# QUANTUM SIMULATORS

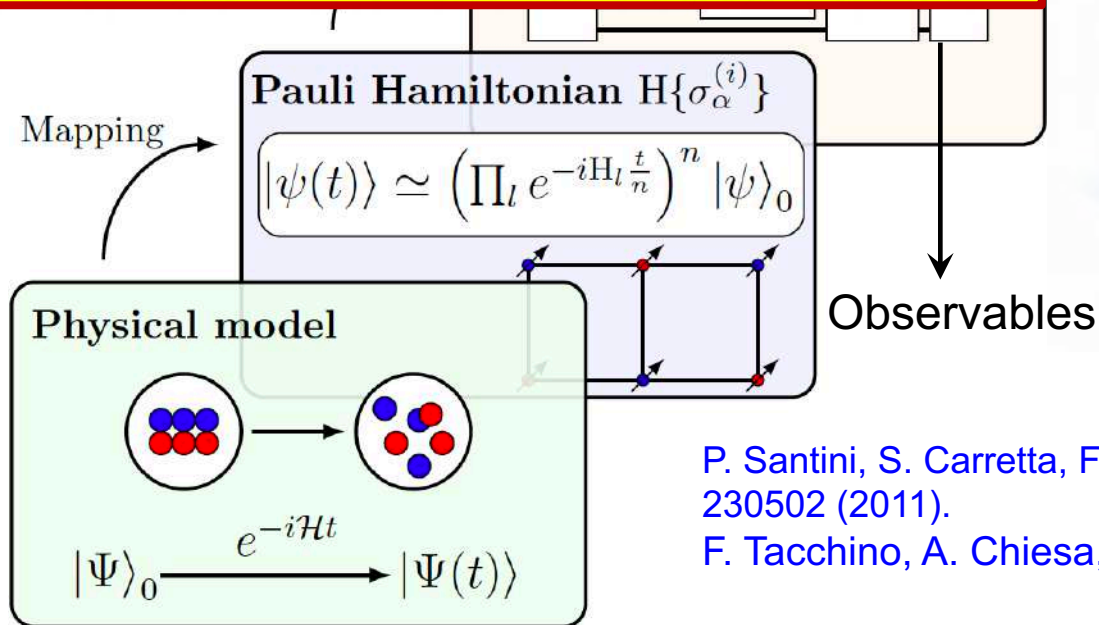
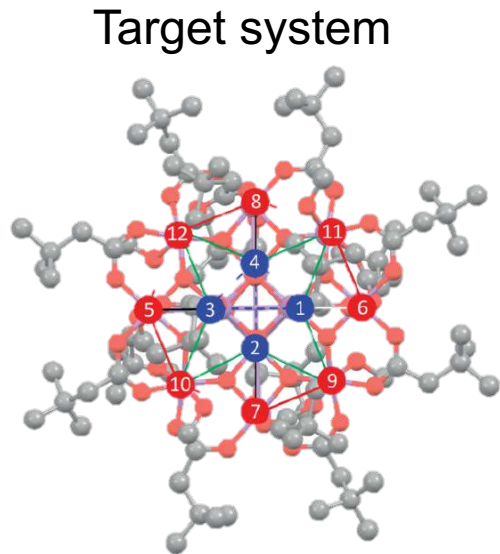
encode information in a hardware which operates according to quantum mechanics and whose dynamics can be controlled to mimic the evolution of the target system.

## Controlled evolution



Quantum simulator

A few dozens of controllable qubits could already outperform classical computers



Evolution according to  $\mathcal{H}$

P. Santini, S. Carretta, F. Troiani and G. Amoretti, *Phys. Rev. Lett.* **107**, 230502 (2011).

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# Digital Quantum Simulator



S. Lloyd, *Science* **273**, 1073 (1996)

# Digital Quantum Simulator



$$H = \sum_k H_k^{(1)} + \sum_k H_k^{(2)}$$
$$U(t,0) = e^{-iHt} \approx \left( \prod_k e^{-iH_k^{(1)}\tau} \prod_k e^{-iH_k^{(2)}\tau} \right)^n \quad \tau = \frac{t}{n}$$

S. Lloyd, *Science* **273**, 1073 (1996)

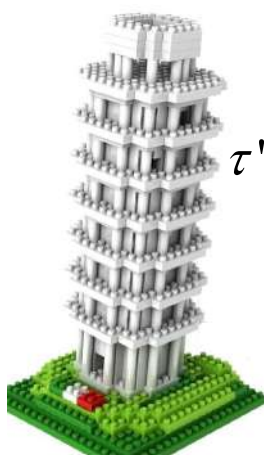
# Optimizing the digitalization



**Target: Pisa tower**



Elementary "Trotter" brick in a discretized simulation of the target



$$\tau' < \tau \Rightarrow n' > n$$



$$\tau'' < \tau' \Rightarrow n'' > n'$$



$$n\tau \gg T_2$$



Coarse discretization

Good simulation

Simulator fails

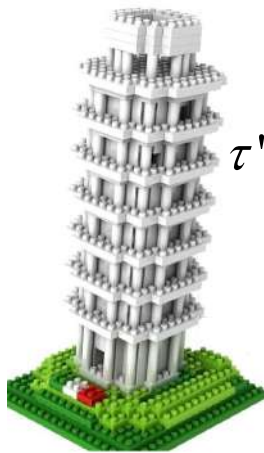
# Optimizing the digitalization

In the NISQ (noisy-intermediate scale quantum computing) era each operation is error-prone

By increasing the circuit depth we increase the error probability.

**Trade-off**

**Targeted error mitigation strategies**



$$\tau' < \tau \Rightarrow n' > n$$



$$\tau'' < \tau' \Rightarrow n'' > n'$$



$$n\tau \gg T_2$$



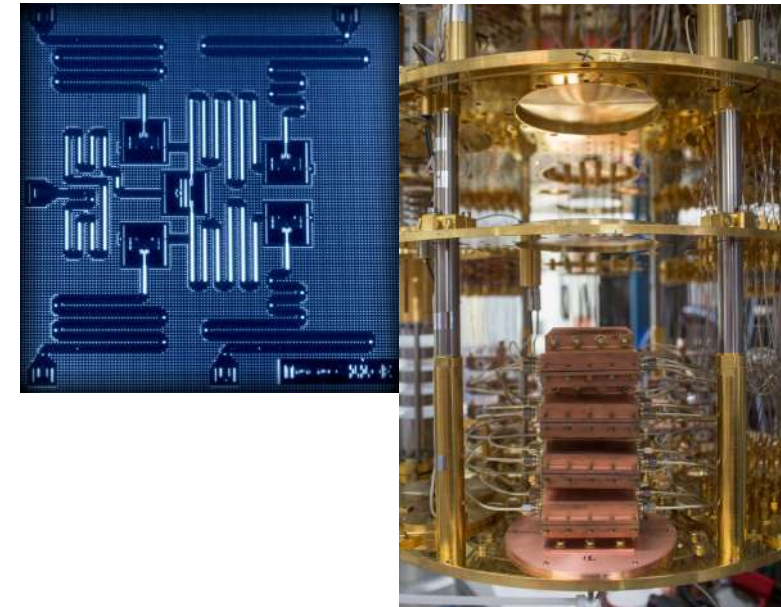
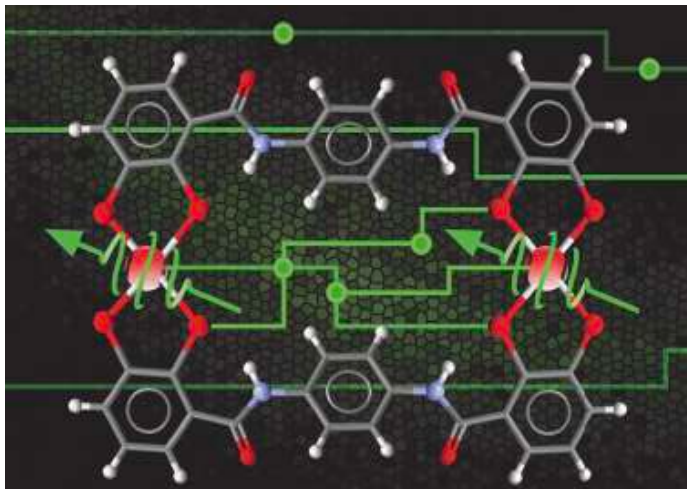
Coarse discretization

Good simulation

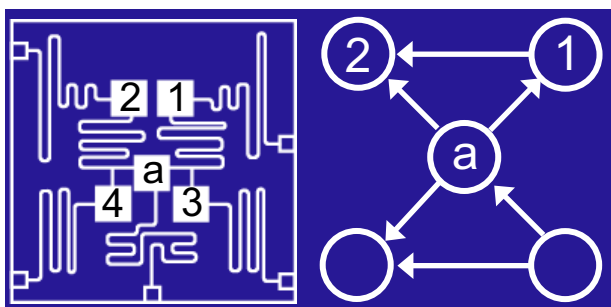
Simulator fails

# Physical implementation: a few examples

- State-of-the-art **leading** technologies: superconducting (**transmon**) qubits
  - **Existing chips with 5-53 qubits** enable to implement non trivial quantum algorithms.
  - Other leading technology: trapped ions
- **Prospective** technologies: Molecular Nanomagnets
  - Other promising platforms: photons, quantum dots...

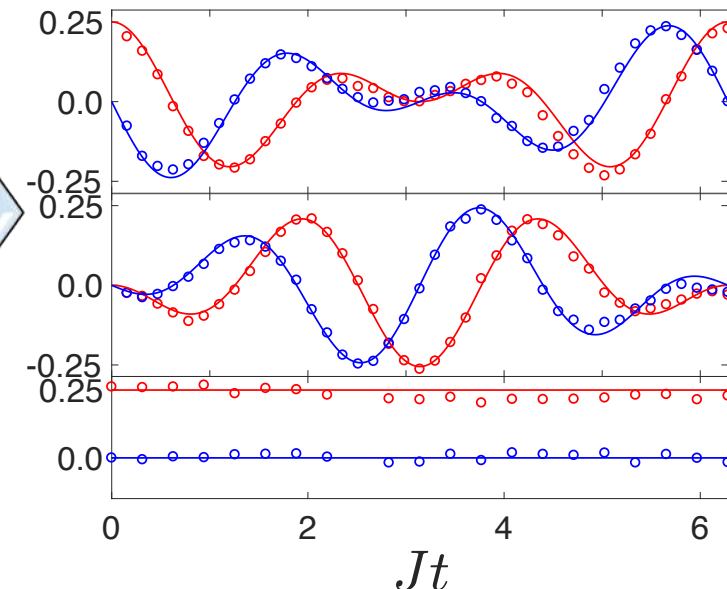
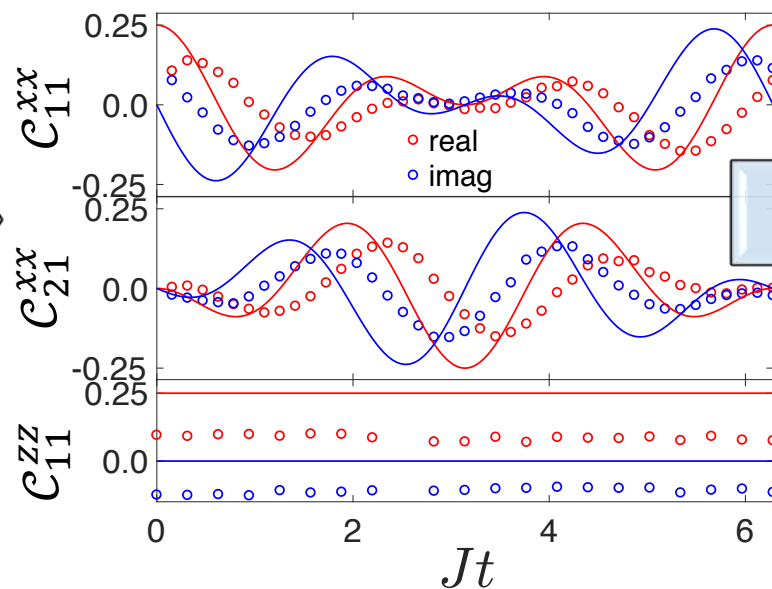
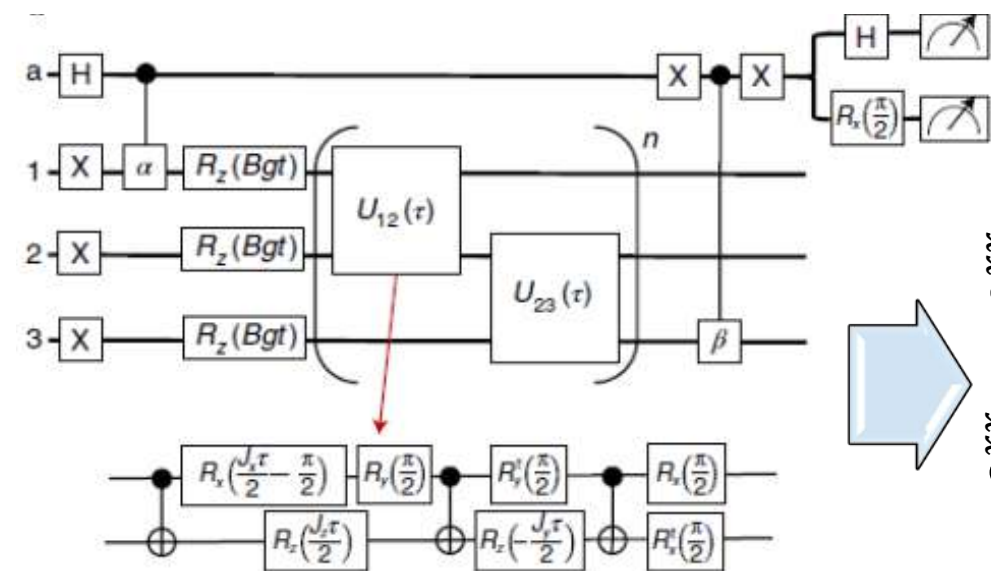


# Superconducting qubits

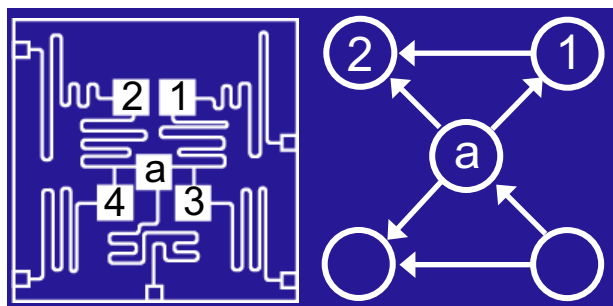


The quantum dynamics of spin chains can be simulated by concatenating elementary gates.

Noisy results are corrected by exploiting symmetries of the extracted observables, thus recovering the correct dynamics.

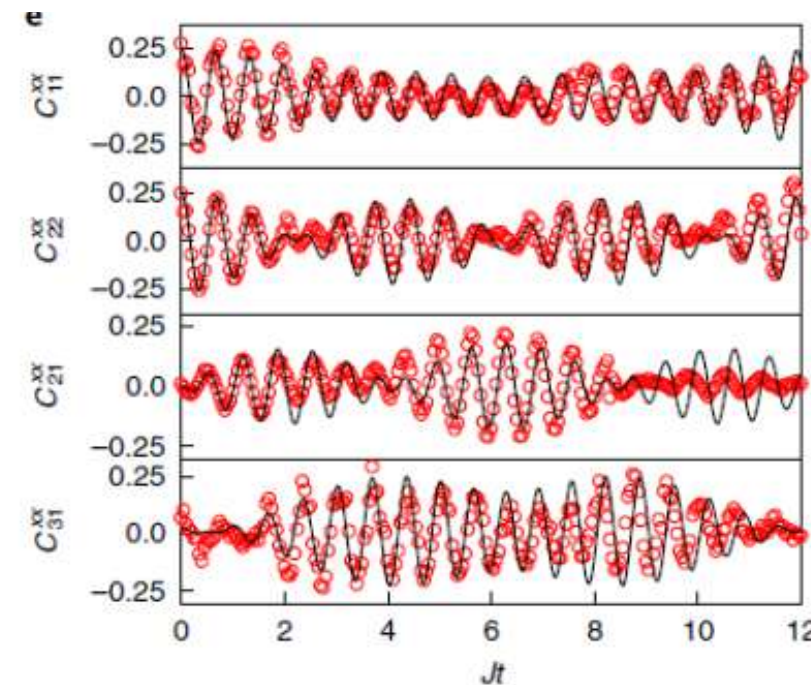
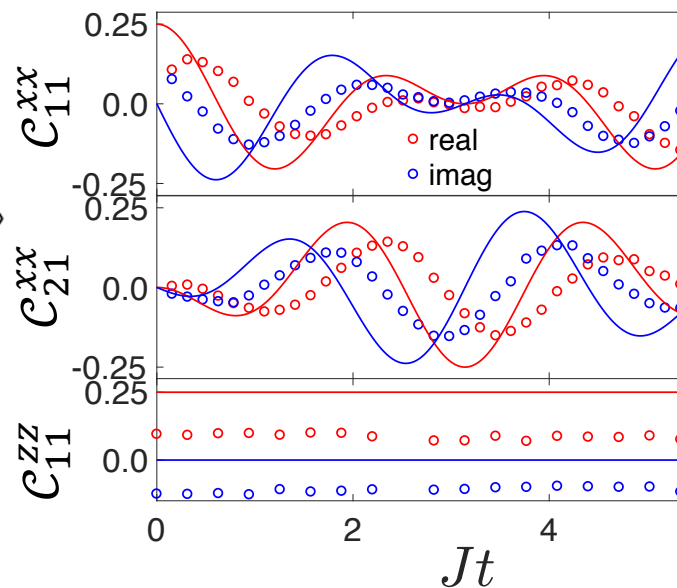
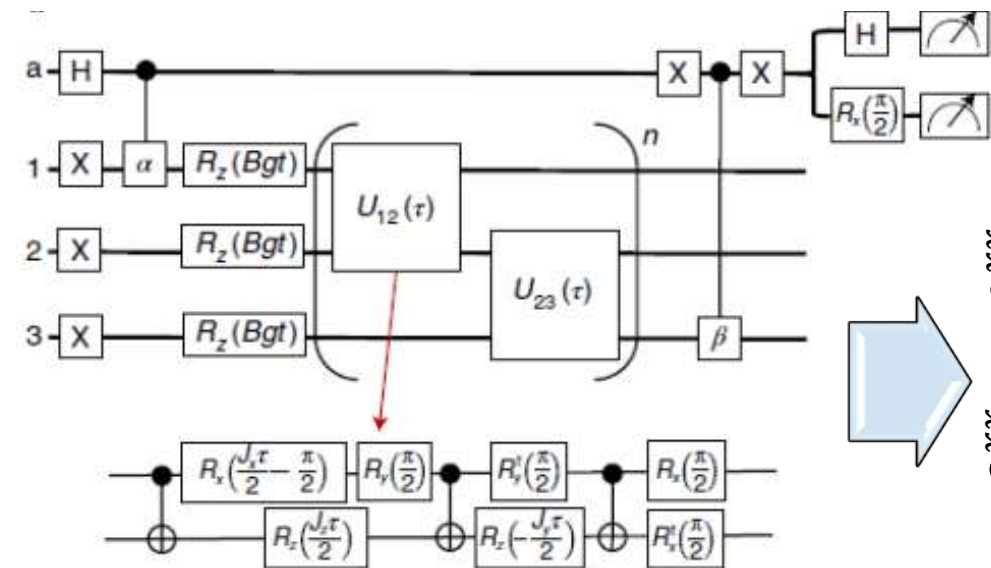


# Superconducting qubits



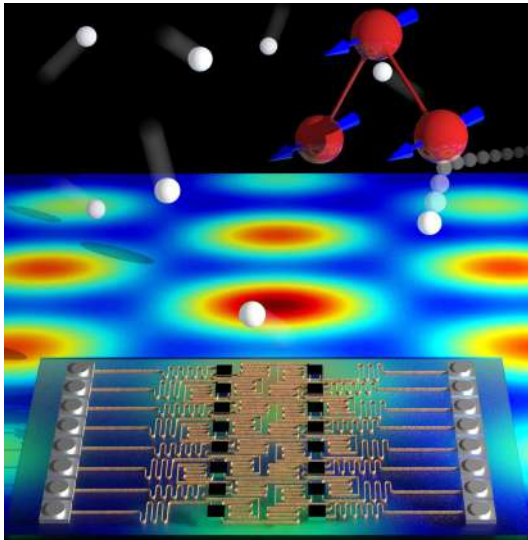
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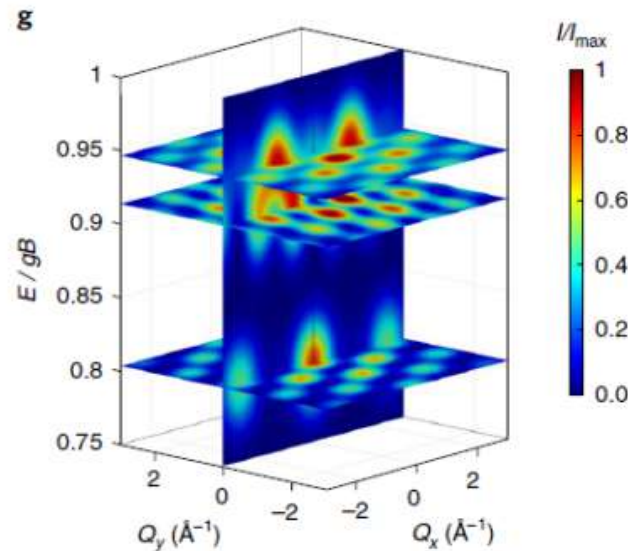
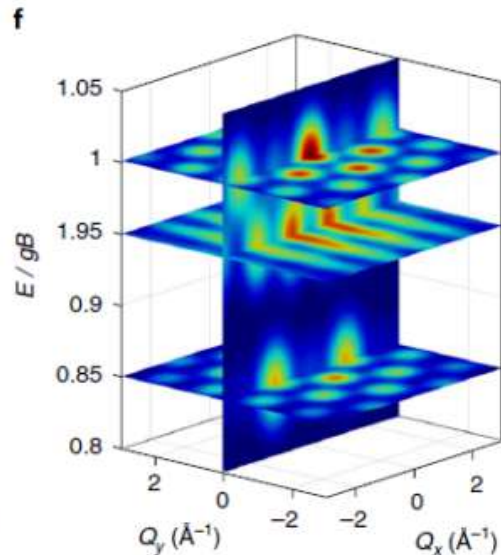


# Extracting experimental observables



## Quantum hardware simulating four-dimensional inelastic neutron scattering

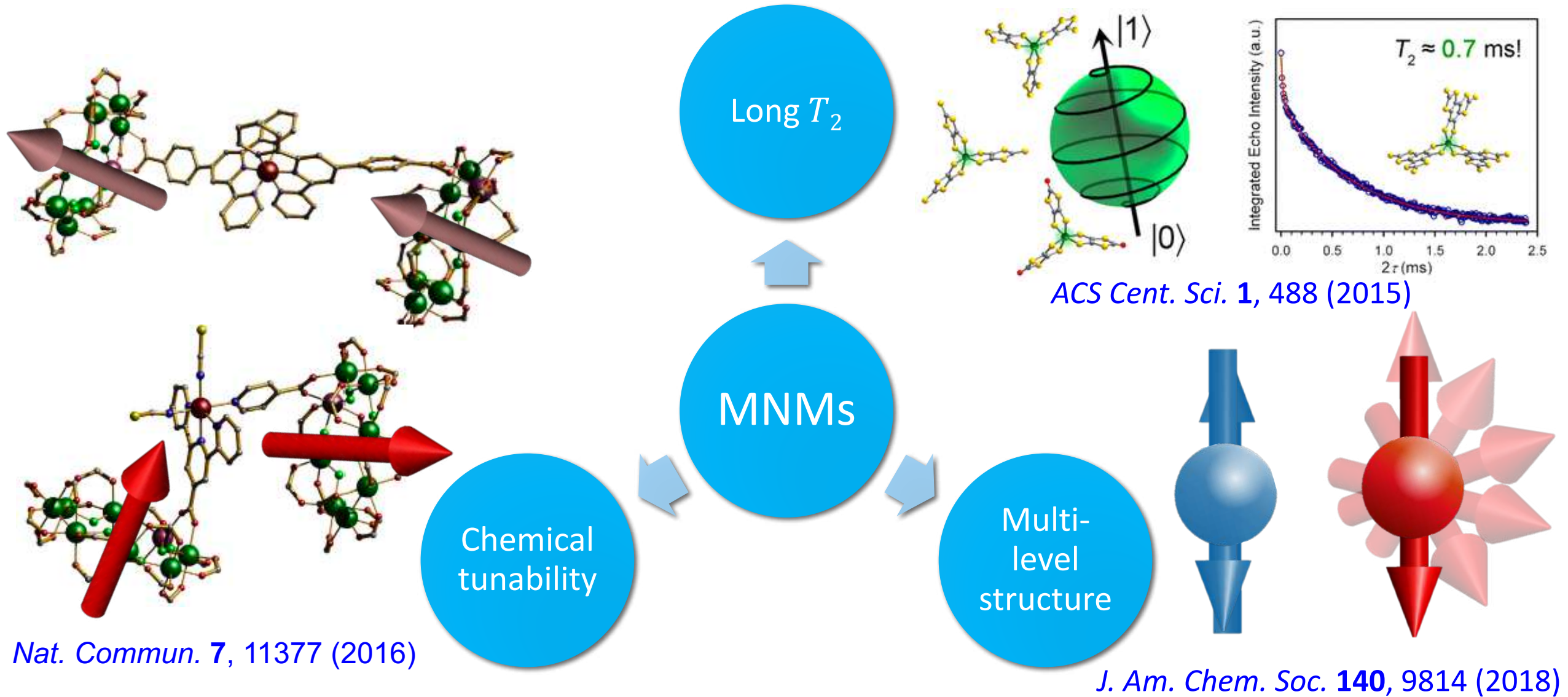
A. Chiesa<sup>1,5</sup>, F. Tacchino<sup>2,5</sup>, M. Grossi<sup>2,3</sup>, P. Santini<sup>1</sup>, I. Tavernelli<sup>4</sup>, D. Gerace<sup>2</sup> and S. Carretta<sup>1\*</sup>



Quantum simulations of the spin dynamics of prototypical spin systems are used to calculate the 4D inelastic neutron cross-section

In the near future, quantum computers will be used to interpret experiments which cannot be modeled by classical machines

# Molecular Nanomagnets



# Engineering the coupling between molecular qubits

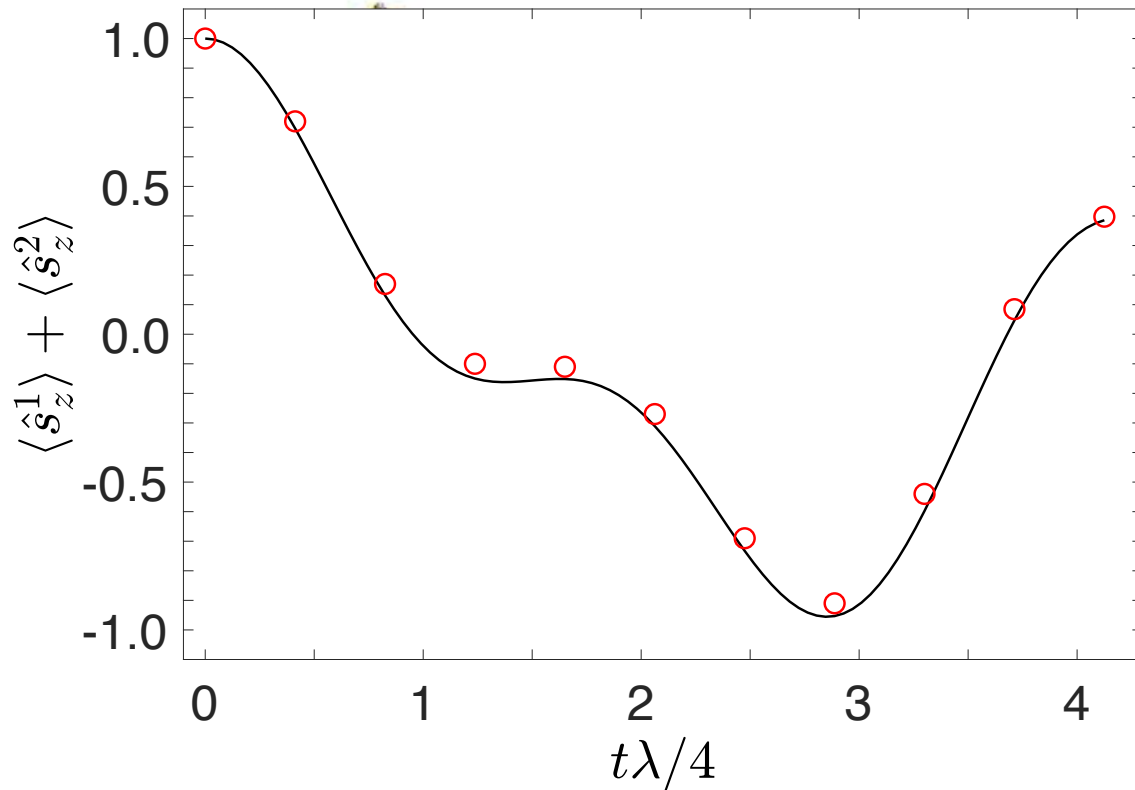


- A **switchable** QQ interaction is mandatory to implement quantum simulations of interesting models, i.e. to implement both single- and two-qubit gates.
- Molecular qubits can be chemically tuned to effectively switch on/off the QQ coupling by **selectively exciting the switch**.

P. Santini, S. Carretta, F. Troiani and G. Amoretti, *Phys. Rev. Lett.* **107**, 230502 (2011).

J. Ferrando-Soria, E. Moreno-Pineda, A. Chiesa et al., *Nat. Commun.* **7**, 11377 (2016).

# Engineering the coupling between molecular qubits



- A **switchable** QQ interaction is mandatory to implement quantum simulations of interesting models, i.e. to implement both single- and two-qubit gates.
- Molecular qubits can be chemically tuned to effectively switch on/off the QQ coupling by **selectively exciting the switch**.
- Numerical simulations show that these systems are a very promising platform for QS.
- A scalable arrays can be envisaged.

P. Santini, S. Carretta, F. Troiani and G. Amoretti, *Phys. Rev. Lett.* **107**, 230502 (2011).

J. Ferrando-Soria, E. Moreno-Pineda, A. Chiesa et al., *Nat. Commun.* **7**, 11377 (2016).

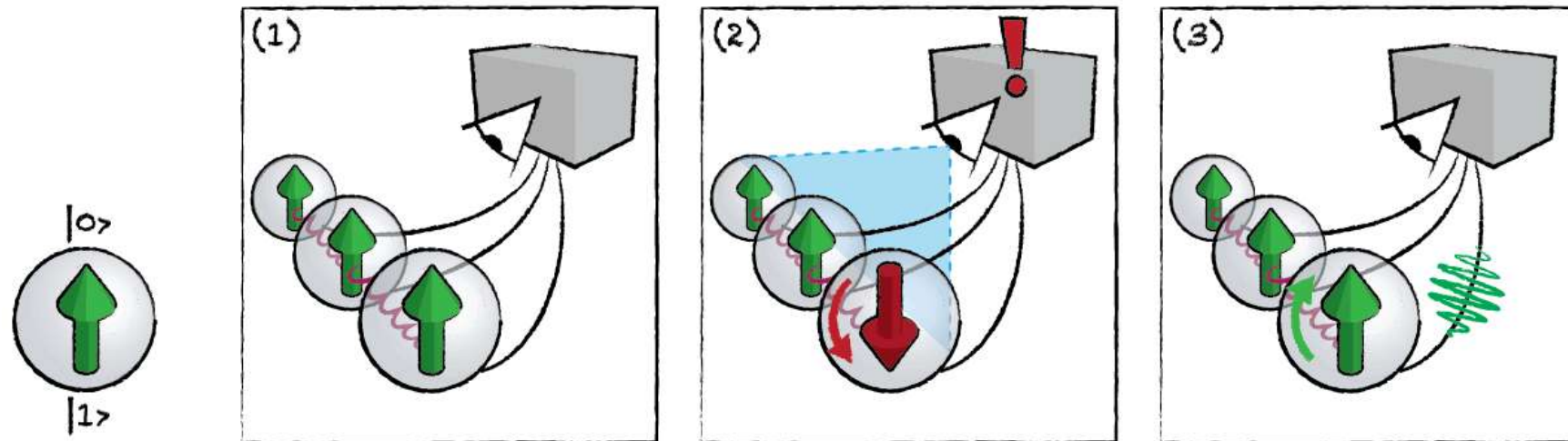
$$\mathcal{H}_{\text{TIM}} = \lambda \sum_{k=1}^{N-1} s_{kz} s_{(k+1)z} + b \sum_{k=1}^N s_{kx}$$



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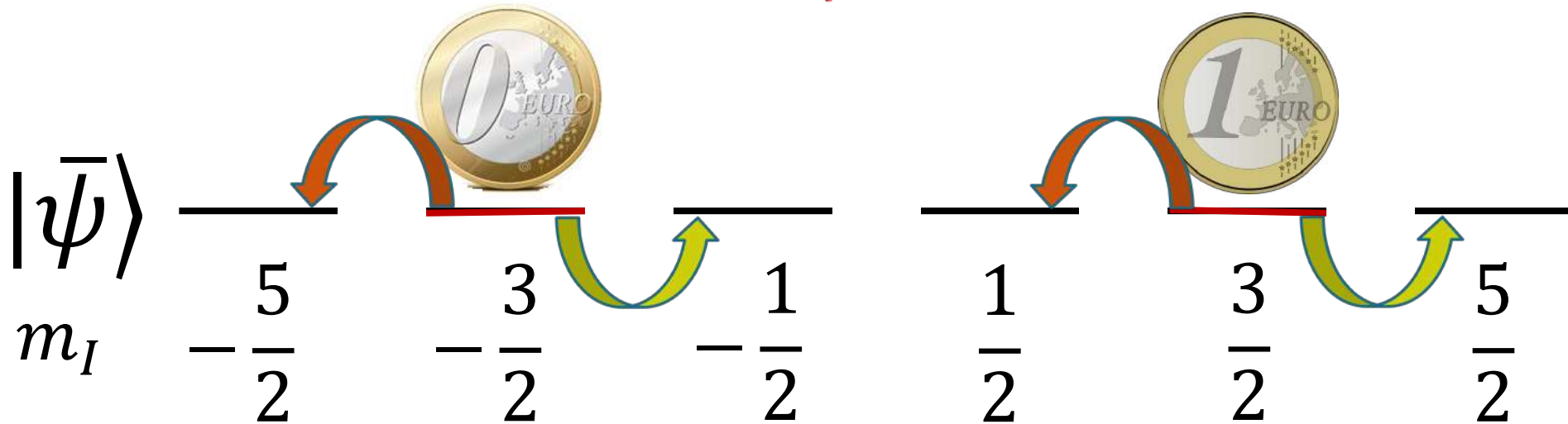
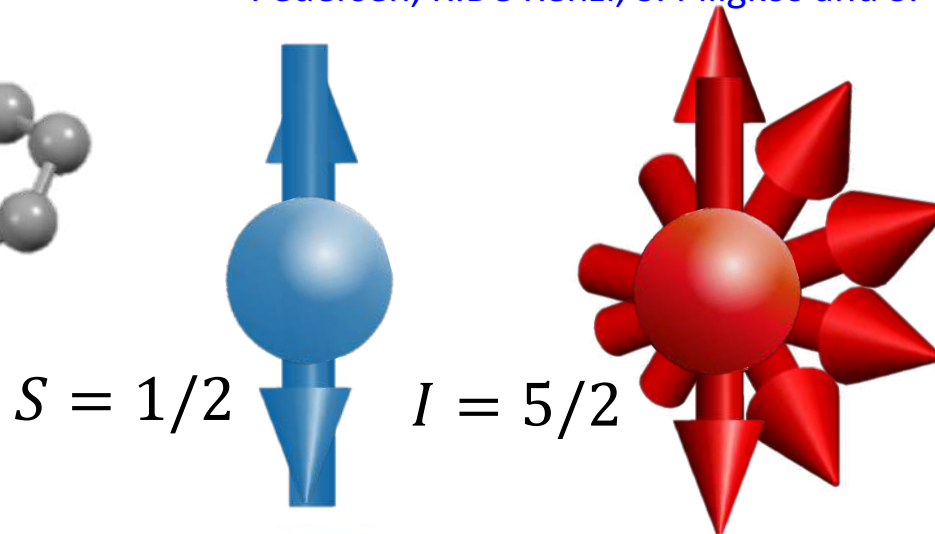
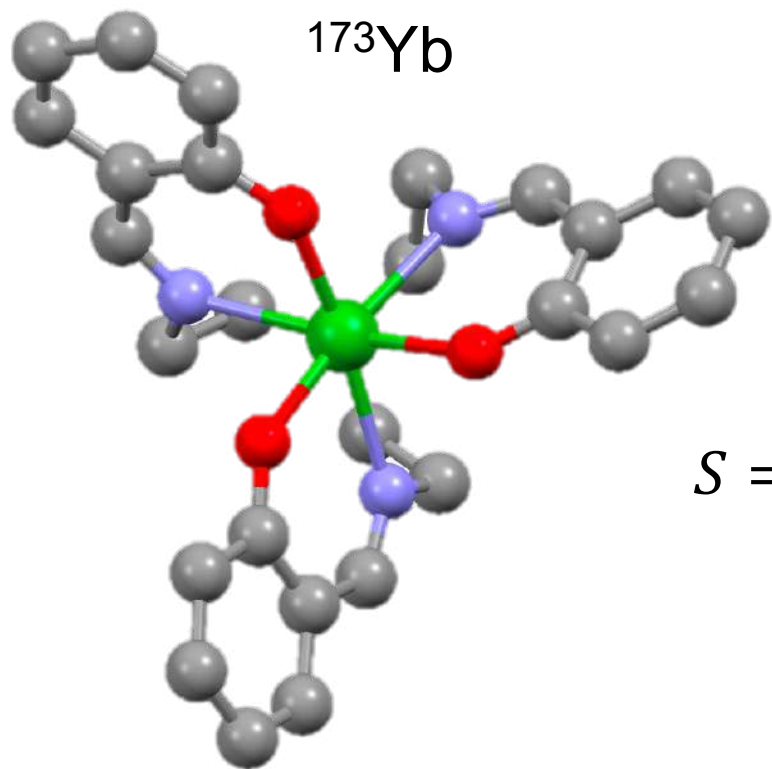


The easily accessible **multi-level structure** of molecular qubits can **embed** quantum error **correction** at the **single-molecule level**: errors lead outside from the computational subspace and hence can be detected and corrected, without requiring additional qubits resources.

*Nature Nanotech.* **9**, 171–176 (2014)

# Molecular qubits with embedded error-correction

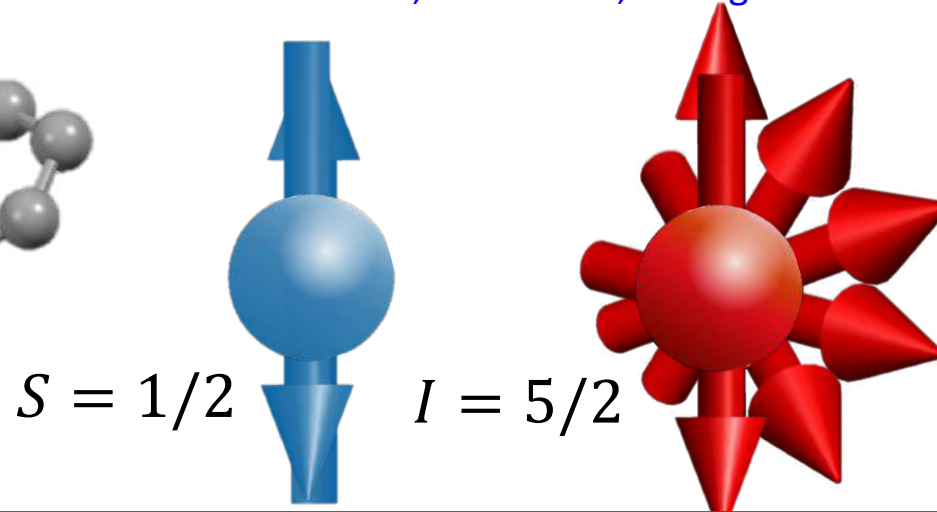
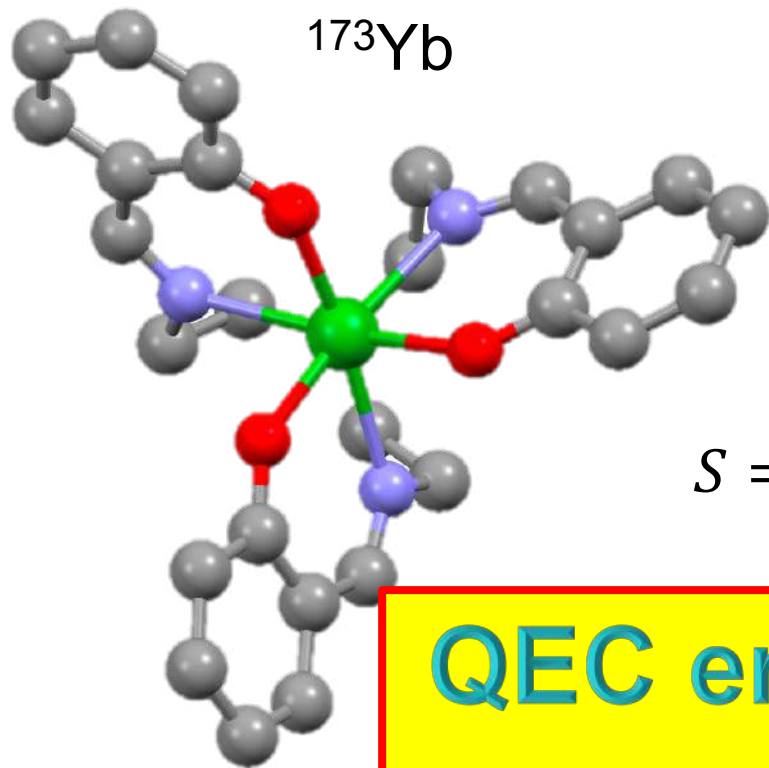
R. Hussain, G. Allodi, A. Chiesa, E. Garlatti, D. Mitcov, A. Konstantatos, K. S. Pedersen, R. De Renzi, S. Piligkos and S. Carretta, *J. Am. Chem. Soc.* **140**, 9814 (2018)



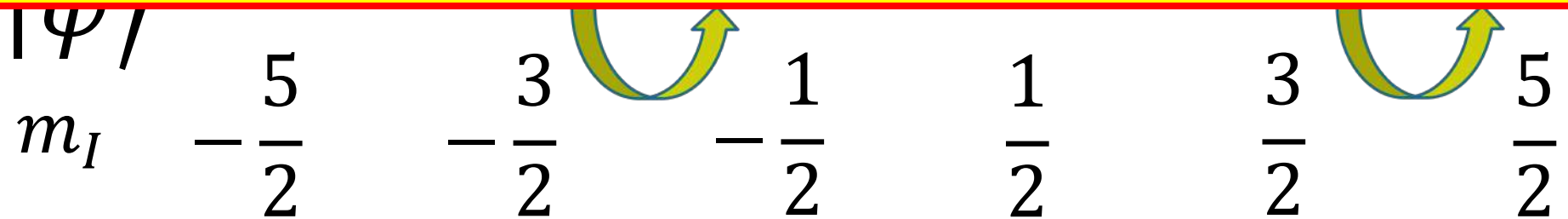


# Molecular qubits with embedded error-correction

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QEC embedded in a single molecule, without ancillae





# Collaborators



F. Tacchino



D. Gerace



I. Tavernelli



M. Grossi



The University of Manchester

J. M. Skelton, D. P. Mills, N. F. Chilton, G. Timco, E. McInness, R. E. P. Winpenny



UNIVERSITÀ  
DEGLI STUDI  
FIRENZE

M. Atzori, L. Sorace, R. Sessoli



T. Guidi



Universidad  
Zaragoza

F. Luis



K. S. Pedersen, S. Piligkos



UNIVERSITAT DE  
BARCELONA

D. Aguilà, G. Aromì



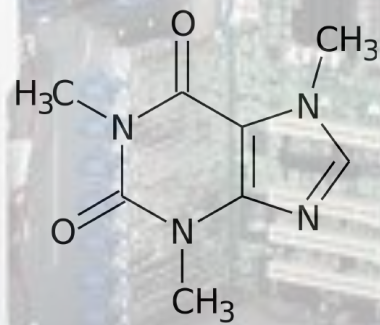
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DI TORINO

E. Morra, M. Chiesa

# Understanding



# Design



QC

